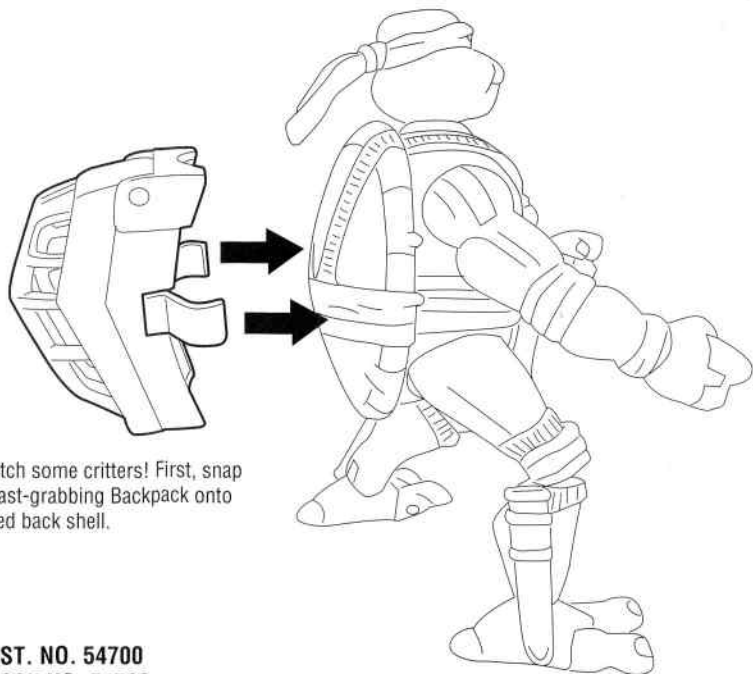
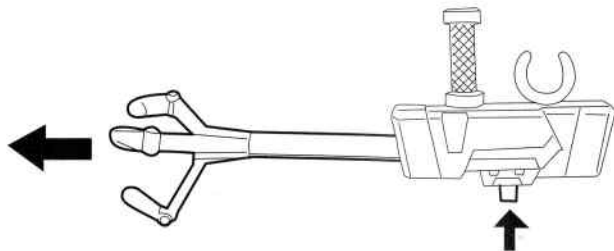


TEENAGE MUTANT NINJA TURTLES®

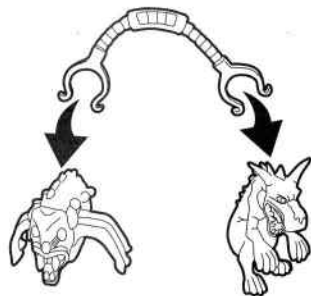
MONSTER TRAPPER RAPH



1. Time to catch some critters! First, snap Raph's Beast-grabbing Backpack onto his modified back shell.



2. Next, arm Raph's Ghoul-grabbin' Javelin Launcher by inserting the end of the Javelin into the hole on the Launcher. You can fire at and nullify all monsters by pushing down button to release Javelin!



3. Finally, place your captured critter inside the Beast-grabbing Backpack. But first be sure to lock down the critter with your Monster-modified Handcuffs!

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Ages 4 and up

Playmates®

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WARNING: CHOKING HAZARD
Small parts. Not for Children under 3 years.