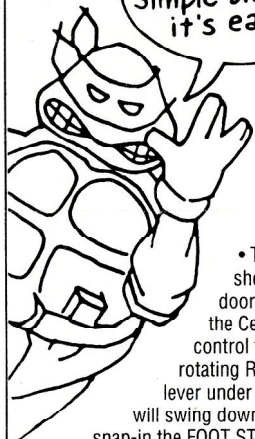


# TEENAGE MUTANT NINJA TURTLES®

## TURTLE IN A TURTLE

Kids,  
follow these  
simple blueprints,  
it's easy!



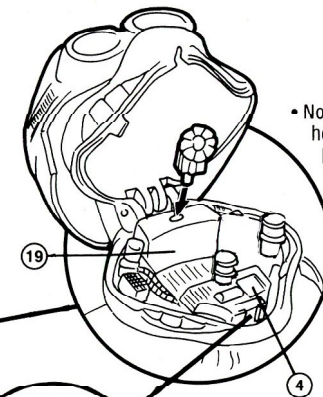
• The Center of Donatello's rear shell also has a swing-down trap door. The secret backup controls for the Center are located inside. To control the trap door, first install the rotating ROAD SIGN as shown. Turn the lever under Roadsign, and the trap door will swing down. When the door is down, snap-in the FOOT STAND as shown.

• When you want to hide the Secret Sewer Operations Center, do what the Turtles do. Make sure the Road Sign it turned fully counterclockwise. This may be hard if you have a digital watch! Next, firmly fold the Foot Stand forward. Now you can swing the Operations Center up into the closed position. Lock it in place by rotating the Street Sign clockwise.

• Now for the Secret Sewer Operations Center. So the bros won't get caught with their shells down, take the BODACIOUS BAZOOKA/BO STAFF and clip it to Donatello's back shell as shown. The Crow's Nest observation post should be on the top. Whoa dude! Don't even think about firing the Bazooka now! When the shell is closed, you can fasten the Bodacious Bazooka to Donatello's armored back.

• It looks like Shredder and the Foot Clan are back again, stinking up the sewers with another smelly plan. But you and the Turtles are prepared for any overt ooze operation with Donatello's mutantly mod, military outfit! With his camouflaged kevlar helmet, and canteen; with his bold bandolier, bristling with grenades, Donatello is a mean, lean, pizza-eatin' fightin' machine. And when he swings his Bodacious Bazooka/Bo Staff into action, he's sure to bust-up the bug-eyed bag guys. Then when Don's through with the tough stuff, he can have a snack from his Pizza Pack, and use his Wrist Compass to find the way back.

• Now lets get ready to transpizzafy Donatello into his awesome Doomsday Base. Pop open Donatello's front and back shells as shown. Then snap-in the ROPE LADDER and swing it down. Mini-Mutants General Donatello and Lieutenant Leonardo can take up their favorite positions by the Mess Hall. Better mount the SEWER GAS GRENADE LAUNCHER next to the Mess Hall before they take a pizza break!



• Now we're ready to open Donatello's head and activate the Kowabunga Kranial Kommcenter. First things first. Place the RADAR DISH into the console in back of the Kommcenter. Be sure to add the labels to the places shown. While you're at it, why not put on all of the way-cool labels? Check out the instructions for locations.

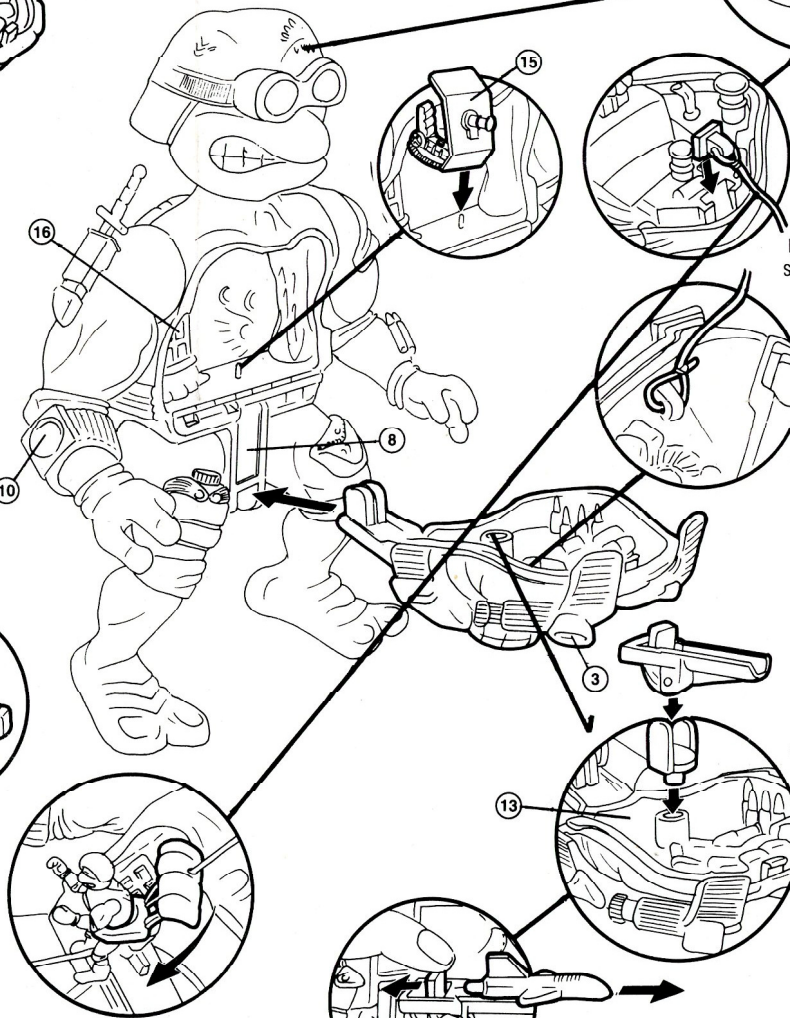
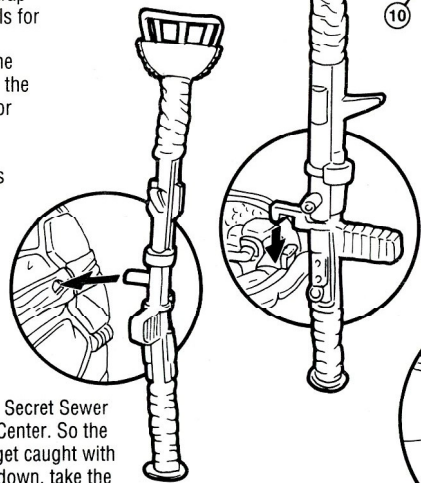
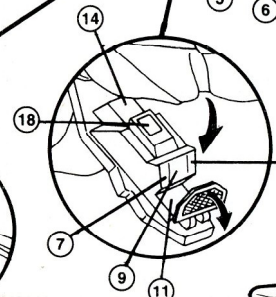
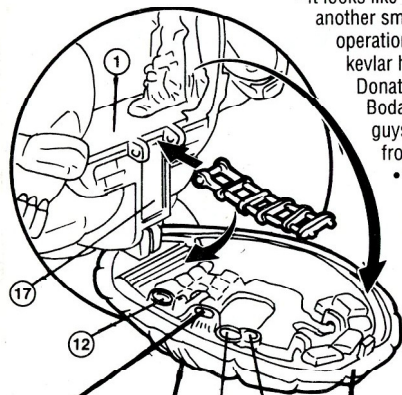
For some major fun, lets attach the EMERGENCY ESCAPE PIZZA PARACHUTE. A string is provided which already has a plastic fastener attached to one end. Plug the fastener into the receptacle located in Donatello's head, as shown. Take the free end of the string and thread it through the hole in the top of the PIZZA PARACHUTE. Then pull it tight and tie the loose end to the front shell, as shown. Now if there's trouble, Don and Leo can use the Pizza Parachute to make a tasty retreat!

**⚠ WARNING:**  
CHOKING HAZARD-Small parts.  
Not for Children under 3 years.

• You can install the incredible SLAMIN'S CANNON next. First snap-on the SWIVEL BASE as shown. Then plug the cannon into the two-legged stand in the center of the front shell dugout.

• To fire the Slamin' Cannon, insert the CRUSIN' MISSILE into the slot in the middle. Pull back on the launch lever. Slide the missile back as far as it will go, then release the launch lever. BUT HOLD ON DUDE! CAUTION! Never launch a Crusin' Missile or any projectile toward someone's face, mouth, or eyes.

• For an emergency getaway, clip Mini-Mutant General Don or Lieutenant Leo to the Parachute, and down they go! Or if there's a good stiff breeze, they can use the Parachute to go back up!



ASST. NO. 13080  
STOCK NO. 13081  
AGES 4 AND UP

**Playmates®**